

# Phoenix LVE™

## Live Surveillance Camera Viewing



Version 6.5.3

## Change Log

### New in Version 6.5.3

**ID#:** 2360

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Add a new OobReceive() which allow timeout value be fraction of a second

**Description:** On PTZ continuous controlling procedure, 1 second timeout for a socket is too long and 0 seconds of timeout (one read only) is too short. This function overloads the old version which only take dUINT32 of TimeOut value with a timeval structure.

**ID#:** 2635

**OS:** Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Optimize key configuration processing.

**Description:** For non-Windows platforms, the linear processing of the Keys.conf files is getting more costly with the increased number of keys and therefore should be optimized.

**ID#:** 2462

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Automatically restart camera feed when lost.

**Description:** When a camera feed is lost, LiveViewer should automatically restart the feed.

**ID#:** 2513

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Modify the SurvCam project to cope with COHU ONVIF soap message's change.

**Description:** COHU ONVIF cameras have a new ONVIF soap message format. The old soap parsing code will based on the soap message with no namespace, this no-namespace option is specified by each soap sent out to the camera. The new interface ignores this option and each element in XML will include a mandatory namespace.

Modify all the parsing functions, make them compatible with soap messages that with or without namespace, so both old and new interfaces work.

**ID#:** 2635

**OS:** Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Optimize key configuration processing.

**Description:** For non-Windows platforms, the linear processing of the Keys.conf files is getting more costly with the increased number of keys and therefore should be optimized.

**ID#:** 2694

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Change default handling of SIGTERM, SIGINT, SIGQUIT to exit(1).

**Description:** When a process receives a SIGTERM, SININT, or SIGQUIT which is not handled, do not abort. Instead, report the signal and then exit(1).

**ID#:** 2757

**OS:** Windows



**Component:** Documentation

**Summary:** Update reg key locations to match 32/64 bit machines

**Description:** The REG key locations for the software needs to include both 32/64bit locations.

**ID#:** 2785

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Phoenix services may die without error message or core file.

**Description:** Phoenix services may die without printing an error message or dumping a core file.

**ID#:** 2795

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Wrong usage of va\_list for VSNPRINTF

**Description:** On Linux/FreeBSD liked OS, va\_list argument become invalid after calling GD\_VSNPRINTF (vsprintf(...)). It can not be re-used for similar purpose, otherwise exception happens.

**ID#:** 2797

**OS:** Windows, Mac, Linux

**Component:** All Phoenix GUIs

**Summary:** Update copyright information for all apps.

**Description:** The copyright information for all products need to be updated for 2015.

**ID#:** 2798

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Fix inconsistent syntax for including header files.

**Description:** Angle brackets in #include directives should be used for "system" headers only. Fix all instances in which Phoenix headers are specified within angle brackets.

**ID#:** 2799

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** HttpC: improve header parsing function

**Description:** On a bad network connection, HTTP response message may contain garbage data at the beginning which will interfere the header message parsing. This bugfix adds a new filter to filter out certain garbage data in front of the received HTTP header.

Enhancement

**ID#:** 2819

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Add a template class for dynamic array management

**Description:** This bugfix adds a new template class to manage generic(any type)arrays.

**ID#:** 2821

**OS:** Windows, Mac, Linux

**Component:** All Phoenix GUIs

**Summary:** Saving KeyReg values fails on Apple if no .SoleraTecKeys file exists

**Description:** KeyReg values don't get saved if running on a posix platform and the .SoleraTecKeys file does not exist beforehand.

**ID#:** 2843

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Extend Dynamic Array functionality



**Description:** Added predefined dynamic array types, extend the DynamicArrayC to support external array memory buffer pointed by pointers.

**ID#:** 2858

**OS:** Windows, Mac, Linux

**Component:** All Phoenix Apps

**Summary:** Increase the maximum sizes for pool names.

**Description:** Some instances of MediaPack and VolumePack variables are declared with smaller maximum values than others, potentially causing a memory overwrite if copied between each other. For example, these variables are sometimes bounded by GD\_SHORT\_NAME\_LEN + 1 (65) instead of GD\_MAX\_NAME\_LEN + 1 (256).

**ID#:** 2860

**OS:** Windows

**Component:** All Services

**Summary:** Change Windows service install to always restart service on error.

**Description:** When a Windows service is installed, it will now be configured to restart at 60 second intervals with no limit.

**ID#:** 2884

**OS:** Windows

**Component:** All Services

**Summary:** Services don't always stop properly when computer is shut

**Description:** When shutting down or restarting the computer, the SoleraTec services don't always shut down completely. This is especially evident with the Vault Service since it has to rebuild the database when the machine reboots. Other services are not impacted as badly. TgtProcSvc in a RSM environment could lose a few minutes of video since it doesn't close up video files that are being created. The software should be configured so that Windows waits for the important services to stop before it shuts down.

## New in Version 6.3.3

**ID#:** 2337

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Add support for Sony PTZ cameras.

**Description:** Add PTZ, focus, and day/night support for Sony cameras.

**ID#:** 2341

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Add PTZ control support for Coretec Encoder.

**Description:** PTZ controls and recording support added for analog cameras that link to Coretec Encoder.

Enhancement

**ID#:** 2368

**OS:** Windows, Mac, Linux

**Component:** Camera Database

**Summary:** Add UDP models IPE6700 and IPE4100 to camera database.

**ID#:** 2370

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Selecting Cohu camera starts zoom out.

**Description:** PTZ control on a Cohu 3960 camera is unpredictable. Selecting the camera in the port causes it to zoom to full out and cannot be zoomed back in.

**ID#:** 2386



**OS:** Windows, Mac, Linux  
**Component:** Live Viewer  
**Summary:** Enable PTZ support for UDP cameras.  
**Description:** Enable PTZ, focus, and day/night for UDP cameras.

**ID#:** 2411  
**OS:** Windows, Mac, Linux  
**Component:** Live Viewer  
**Summary:** Pop-up menu should reflect users access permissions.  
**Description:** When viewing a camera and right-clicking on the title bar, the pop-up menu should enable/disable the wiper and day/night options depending on the user's access permissions.

**ID#:** 2426  
**OS:** Windows, Mac, Linux  
**Component:** Live Viewer  
**Summary:** Error "Startup layout 'test' not found".  
**Description:** The command line that runs the program to execute a layout does not work.

**ID#:** 2439  
**OS:** Windows, Mac, Linux  
**Component:** All Phoenix GUIs  
**Summary:** Update support forum link.  
**Description:** The link for the support forum does not match the website location.

**ID#:** 2460  
**OS:** Mac  
**Component:** Live Viewer  
**Summary:** Adding Patrol causes app to fault and exit on Darwin.  
**Description:** When adding a new Patrol in Live Viewer on Mac OS-X Mavericks, Live Viewer faults.

**ID#:** 2463  
**OS:** Windows, Mac, Linux  
**Component:** All Phoenix Apps  
**Summary:** Update copyright date.  
**Description:** Need to update the copyright date for all apps (scv, cl, exe).

**ID#:** 2468  
**OS:** Windows  
**Component:** All Phoenix Apps  
**Summary:** Running on Windows 8 fails.  
**Description:** Running any of the executables on Windows 8 under a "Windows Live" or "Microsoft" account causes failure in "CredGet".

**ID#:** 2499  
**OS:** Windows, Mac, Linux  
**Component:** Live Viewer  
**Summary:** Add option to disable hardware acceleration.  
**Description:** Add a new option to disable hardware acceleration which enables the ability to render video directly.

**ID#:** 2509  
**OS:** Windows, Mac, Linux  
**Component:** Documentation  
**Summary:** New options added to Live Viewer user preferences dialog.  
**Description:** Two new options have been added to the Live Viewer user preferences dialog that are located in the Video Options section. Added "Enable hardware overlay" and "Enable multiple threads for decode."



## New in Version 6.1.9

**ID#:** 2247

**OS:** Windows, Mac, Linux

**Component:** Documentation

**Summary:** Update System requirements.

**Description:** Need to update system requirements to match what is on the web site: Win Server (Intel Quad Core 2.83GHz or better; memory 4 GB); Win Client (Intel Dual Core 2.20GHz or better; memory 4 GB); Apple Server (10.7.3 or newer; Intel Quad Core 2.83GHz or better; memory 4GB or better); Apply Client (10.7; Intel Quad Core 2.83GHz or better; memory 4GB or better); Linux Server (Intel Dual Core 2.20GHz or better; memory 4GB or better); Linux (Intel Pentium IV 3.40GHz or better; memory 4GB or better)

**ID#:** 2306

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Optimize layouts of cameras.

**Description:** Camera layouts need to be optimized. If only moving a camera from one port to another, just move the camera. Do not close port and then open it again.

**ID#:** 2307

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Remove history buttons from Live Viewer navigation in user docs.

**Description:** The browser/history forward and backward buttons have been removed from Live Viewer. The documentation needs to reflect this.

**ID#:** 2308

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Add layout to patrol dialog truncates layout name.

**Description:** When layouts have a long name, the Add Layout dialog for patrols truncates the layout name in the list control.

**ID#:** 2318

**OS:** Windows, Mac, Linux

**Component:** Documentation

**Summary:** Readme.rtf has spelling error in Mac section.

**Description:** Readme.rtf has spelling errors in the Mac section.

**ID#:** 2319

**OS:** Windows, Mac, Linux

**Component:** Documentation

**Summary:** Bird logo should be consistent across all products.

**Description:** Bird logo – treatment, location, space between product name, etc. should be the same across all products.

**ID#:** 2324

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Wrong camera picked from list.

**Description:** When picking a camera from the list and dragging it over to be viewed, sometimes the camera that shows up is the one on the list below the one chosen.

**ID#:** 2327

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Mix of 2x4 and 4x4 windows in display.

**Description:** When dragging views around, changing to single display and back to multiple, changing from 2x4 to 4x4, an incorrect mix of windows displayed.

**ID#:** 2331

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** White scroll bars appear in camera tree.

**Description:** When resizing the window, white scroll bars that are not part of the gui will appear in the camera tree.

**ID#:** 2332

**OS:** Windows, Mac, Linux

**Component:** Live Viewer

**Summary:** Stacking panels under tree should be minimized on startup.

**Description:** The first time Live Viewer is started, the stacking panels below the camera tree should be minimized.